

# RIIL Girls Basketball Cover Sheet Winter of 2023-24

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#### **Sport Committee Members:**

Co-Director: Marty Crowley (Cumberland Athletic Director)

RIIAAA Representatives: Cindy Blodgett (Lincoln School), Mike Traficante (Cranston). Coaches Representatives: Tammy Drape (SRA), Gary Martinelli (Pon), Zack Pinto (MtPl),

Lindsay Lacy (Lincoln).

Officials Representative: Robbie Franklin.

# **Approval Process:**

• Sport Committee Approval: May, 2022

• RIIAAA E-Board Approval: June 10, 2022

• PCOA Approval: June 13, 2022

# **Season Dates:**

Please note that all dates are subject to change.

- First Day of Practice: Monday, November 27, 2023
- First Day to Scrimmage: Saturday, December 2, 2023
- First Day to Schedule a Game: Friday, December 8, 2023
- Last Day of the Regular Season: Friday, February 16, 2024
- Divisional Championship Dates:
  - o Preliminaries:
  - o Quarterfinals:
  - o Semifinals:
  - o Division Championship Games at RI College: Saturday, March 2, 2024
- Open State Championship Tournament:
  - o Preliminaries:
  - o Sweet Sixteen:
  - o Elite Eight:
  - o Final Four at the Ryan Center, URI: Saturday, March 16, 2024
  - o State Championship Game at the Ryan Center, URI: Sunday, March 17, 2024

# **State Championship Division (Div.1) (15 teams)**

<u>A</u>	<u>B</u>	<u>C</u>
1 Barrington	2 North Kingstown	3 LaSalle
6 Ponaganset	5 St. Raphael's	4 South Kingstown
7 St. Mary's Bay View	8 Cranston West	9 Westerly
12 Classical	11 Juanita Sanchez	10 Scituate
13 Rogers	16 East Providence	19 Portsmouth

#### **Schedule:**

- Division 1 is broken into three sub-divisions of 5 teams.
- 18 League Games, Game Cap of 22.
  - Play every team in sub-division twice (8 games).
  - o Crossover to play every team in the other sub-divisions once (10 games).

- Seeding all teams together 1-15 according to win percentage in all league games.
- Teams must earn 30% of their maximum point total to be eligible for the post-season.
- Single Elimination throughout the playoffs:
  - o Preliminaries (if needed) Quarterfinals Semifinals Finals

# **Division 2 (15 teams)**

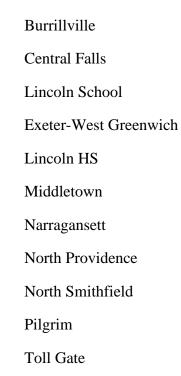
<u>A</u>	<u>B</u>	<u>C</u>
14 East Greenwich	15 Cranston East	17 West Warwick
21 Cumberland	20 Moses Brown	18 Smithfield
22 Chariho	23 Tiverton	24 Coventry
27 Woonsocket	26 Mt. Hope	25 Shea/Tolman Coop
31 Mt. St. Charles	34 Mt. Pleasant	37 Prout

# **Schedule:**

- Division 2 is broken into three sub-divisions of 5 teams.
- 18 League Games, Game Cap of 22.
  - Play every team in sub-division twice (8 games).
  - Crossover to play every team in the other sub-divisions once (10 games).

- Seeding all teams together 1-15 according to win percentage in all league games.
- Teams must earn 40% of their maximum point total to be eligible for the post-season.
- Single Elimination throughout the playoffs:
  - o Preliminaries (if needed) Quarterfinals Semifinals Finals

# **Division 3 (11 teams)**

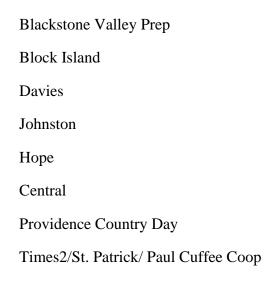


#### **Schedule:**

• 18 League Games, Game Cap of 22.

- Seeding 1-11 according to win percentage in all league games.
- Teams must earn 40% of their maximum point total to be eligible for the post-season.
- Single Elimination throughout the playoffs:
  - o Preliminaries (if needed) Quarterfinals Semifinals Finals

# **Division 4 (8 teams)**



# **Schedule:**

• 18 League Games, Game Cap of 22.

- Seeding 1-8 according to win percentage in all league games.
- Teams must earn 40% of their maximum point total to be eligible for the post-season.
- Single Elimination throughout the playoffs:
  - o Preliminaries (if needed) Quarterfinals Semifinals Finals

#### Established tie breaker formula for Divisional Playoff Seeding:

- 1. If there is a tie between two teams, head-to-head competition will be the tie breaker.
- 2. If there are more than two teams tied for playoff qualification, pool records will be the first tie breakers. Pool records will be the win/loss record among the tied qualifying teams only. If this process leaves two teams still tied, revert back to #1 (head-to-head competition).
- 3. If pool records do not break the tie among three or more teams, then matching teams' records against teams with a higher <u>league</u> record, starting with the highest ranked team and matching one lower team ranking a team at a time. If this process leaves two teams still tied, revert back to #1 (head-to-head competition).
- 4. If #3 does not break the tie among three or more teams, then matching teams' records against teams with a lower <u>league</u> record, starting with the highest ranked team and matching one lower team ranking a team at a time. If this process leaves two teams still tied, revert back to #1 (head-to-head competition).
- 5. Coin toss will be used to break the tie.