By Kathleen Ann Quill, Ed. D. Kathleen Norton Bracken, M.S. Maria E. Fair

Child's Name	
Date of Birth	
Person	
Completing	
form	

A. Social Behavior	Yes	No	Comment/Explain/ Describe
Does the child play			
1. Alone	Y	N	
2. With adults	Y	N	
3. With peers	Y	N	
Does the child play			
1. Social interactive games	Y	N	
2. Appropriately with a variety of toys	Y	N	
3. Creatively with toys	Y	N	
Does the child play best when others are 1. Active	Y	N	
2. Quiet	Y	N	
3. Predictable	Y	N	
4. Creative	Y	N	
Does the child			
1. Accept changes in routines	Y	N	
2. Transition when directed	Y	N	
Does the child have any of the following :	social beh	avior chall	enges?
1. Self-stimulatory behaviors	Y	N	
2. Perseverative and/or ritualistic play	Y	N	
3. Negative reaction to change	Y	N	
4. Behavior challenges at home	Y	N	
	Y		

I. Inventory of Social and Communication	Behaviors		
B. Communicative behavior	Yes	No	Comment/Explain/ Describe
Does the child communicate using			
1. Gestures	Y	N	
2. Speech	Y	N	
3. Sign Language	Y	N	
4. Other:	Y	N	
Does the child			
1. Request what s/he wants	Y	N	
2. Indicate what s/he doesn't want	Y	N	
3. Comment about what s/he is doing	Y	N	
4. Share how s/he feels	Y	N	
Does the child communicate with			
1. Adults	Y	N	
2. Peers	Y	N	
Does the child communicate best when ot	hers use		
1. Simple language	Y	N	
2. Gestures	Y	N	
3. Animation	Y	N	
4. Other:	Y	N	
Does the child have any of the following cl	nallenges?		
1. Echolalia (repeats what is said)	Y	N	
2. Talking to himself/herself	Y	N	
3. Perseveration on a topic or question	Y	N	
4. Repeating book or video scripts	Y	N	
5. Inappropriate conversational topics	Y	N	
6. Other:	Y	N	

	Yes	No	Comment/Explain/ Describe
Does the child appear			
1. Active	Y	N	
2. Passive	Y	N	
3. Curious about his/her environment	Y	N	
Is the child an active learner?			
1. Visual: Does the child enjoy/explore	Y	N	
toys/objects with visual effects, books,			
computers?			
2. Auditory: Does the child enjoy/explore	Y	N	
toys/objects that make noise or music?			
3. Tactile: Does the child enjoy tickling, deep	Y	N	
pressure, a variety of textures?			
4. Kinesthetic: Does the child enjoy rocking,	Y	N	
jumping, running, active play?	_	-	
Is the child a passive learner?			
1. Visual: Does the child avoid visual	Y	N	
exploration or close eyes frequently?	1	14	
2. Auditory: Does the child avoid certain	Y	N	
sounds or covers ears frequently?			
3. Tactile: Does the child avoid touching	Y	N	
certain textures or dislike head/face			
touched?			
4. Kinesthetic: Does the child avoid	Y	N	
movement or prefer quiet play?			
Does the child explore new toys/objects			
1. Visually	Y	N	
1. Visually	Y	N	
2. Through sound		N.T.	
	Y	N	

I. Inventory of Social and Communication Behavior
D. Motivators
What are the child's favorite foods?
1.
2.
3.
4.
5
What are the child's favorite toys?
1.
2.
3.
4.
5.
What are the child's favorite activities?
1.
2.
3.
4.
5.
Does the child have any unique interests?
1.
2.
3.
4.
5.

II. Core Skills Checklist				
		Has Skill/Can do Independently		n multiple situations
A. Nonverbal Social Interaction	Yes	No	Yes	No
Social Attention				
1. Stops activity/looks at person in response to name	Y	N	Y	N
2. Looks at objects when directed/told to	Y	N	Y	N
3. Attends to one-to-one familiar activity for 5 minutes	Y	N	Y	N
4. Attends to one-to-one novel(new) activity for 5 minutes	Y	N	Y	N
Reciprocal Interaction				
1. Uses eye gaze to maintain social interaction	Y	N	Y	N
2. Repeats own behavior to maintain interaction	Y	N	Y	N
3. Repeats action with toy to maintain social game	Y	N	Y	N
Social Regulation				
1. Gestures: Pushes/pulls/manipulates person to request something	Y	N	Y	N
2. Gestures: Gives/Manipulates object to request something	Y	N	Y	N
3. Points to object to request	Y	N	Y	N
4. Combines eye gaze and gesture to request	Y	N	Y	N
Shared Attention				
1. Alternates gaze between toy/object and person	Y	N	Y	N
2. Gives toy/object to share interests	Y	N	Y	N
3. Points to toy/object to share interests	Y	N	Y	N
4. Gains attention prior to sharing interests	Y	N	Y	N

	Has Skill/Can do Independently		Does skill in multiple settings or situations		
B. Imitation	Yes	No	Yes	No	
Motor Imitation	1			I	
1. Imitates an action with a toy	Y	N	Y	N	
2. Imitates a single body action	Y	N	Y	N	
3. Imitates a sequence of two actions	Y	N	Y	N	
4. Imitates a sequence of three or more actions	Y	N	Y	N	
5. Imitates a novel act during a familiar activity	Y	N	Y	N	
6. Imitates in novel contexts	Y	N	Y	N	
7. Imitates actions from a previous play activity (delayed)	Y	N	Y	N	
Verbal Imitation					
1. Imitates mouth movements/vocalizations	Y	N	Y	N	
2. Imitates word(s)					
a. during songs, fingerplays, stories	Y	N	Y	N	
b. during social routines	Y	N	Y	N	
c. during movement activities	Y	N	Y	N	
d. during all activities	Y	N	Y	N	
3. Imitates word(s) upon request (NOT echolalia)	Y	N	Y	N	
4. Repeats words from a song, book, or play activity (delayed)	Y	N	Y	N	

II. Core Skills Checklist					
	Has Skill Indeper		Does skill in multiple settings or situations		
C. Organization	Yes	No	Yes	No	
Space					
1. Prepares for activity by locating area/materials (chair, coat)	Y	N	Y	N	
2. Keeps toys/materials in designated locations	Y	N	Y	N	
3. Completes activity by putting away materials	Y	N	Y	N	
Choices					
1. Makes Choice within an activity	Y	N	Y	N	
2. Makes choice between two objects/activities	Y	N	Y	N	
3. Makes choice among multiple objects/activities	Y	N	Y	N	
Time					
1. Attends to activity until completed	Y	N	Y	N	
2. Waits when directed	Y	N	Y	N	
Expectations					
1. Independent with familiar activities	Y	N	Y	N	
2. Follows directions during novel activities	Y	N	Y	N	
Transitions					
1. Makes transitions to the next activity when directed	Y	N	Y	N	
2. Accepts when activity is interrupted to make a transition	Y	N	Y	N	
3. Makes transitions when an unexpected change occurs	Y	N	Y	N	
Possessions					
1. Recognizes personal belongings (mine)	Y	N	Y	N	
2. Recognizes belongings of others (yours)	Y	N	Y	N	
3. Recognizes shared belongings (ours)	Y	N	Y	N	
Comfort					
1. Can be comforted	Y	N	Y	N	
2. Can calm self	Y	N	Y	N	

	Has Skill/Can do Independently		Does skill in multiple setting or situations		
A. Play	Yes	No	Yes	No	
Solitary Play					
1. Functional: Uses one action with one toy	Y	N	Y	N	
2. Functional: Closed-ended activities	Y	N	Y	N	
3. Functional: Open-ended activities	Y	N	Y	N	
4. Symbolic: Routine scripts	Y	N	Y	N	
5. Symbolic: Creative	Y	N	Y	N	
6. Plays independently for 10 minutes	Y	N	Y	N	
Social Play	,				
1. Plays parallel with own set of toys/materials	Y	N	Y	N	
2. Plays parallel with organized toys/materials	Y	N	Y	N	
3. Participates in choral/unison group activity	Y	N	Y	N	
4. Turn-taking with one partner with predictable turns	Y	N	Y	N	
5. Turn-taking in a group game with predictable turns	Y	N	Y	N	
6. Shares materials	Y	N	Y	N	
7. Cooperative play with one partner	Y	N	Y	N	
8. Cooperative play in structured group	Y	N	Y	N	
9. Cooperative play in unstructured groups	Y	N	Y	N	

	Has Skill/Can do Independently		Does skill in multiple settings or situations	
B. Group Skills	Yes	No	Yes	No
Attending				
1. During meals (snack time, lunchtime)	Y	N	Y	N
2. During structured projects (art, work)	Y	N	Y	N
3. During listening activities (stories, music)	Y	N	Y	N
4. During structured games (board games, outdoor games)	Y	N	Y	N
5. During play activities (play center, recess)	Y	N	Y	N
6. During discussion activities (circle time, meeting)	Y	N	Y	N
Waiting				
1. Sits for group activity	Y	N	Y	N
2. Raises hand for a turn	Y	N	Y	N
3. Stands in line	Y	N	Y	N
Turn Taking				
1. During structured activity	Y	N	Y	N
2. During unstructured activity	Y	N	Y	N
Following group directions				
1. Nonverbal directions (quiet gesture, turn off light)	Y	N	Y	N
2. Attention-getting directions ("Everybody")	Y	N	Y	N
3. Routine verbal directions ("Clean up," "Line up"	Y	N	Y	N
4. Verbal directions in familiar context	Y	N	Y	N
5. Verbal directions in novel contexts	Y	N	Y	N

III. Social Skills Checklist	ills Checklist  Has Skill/Can do			nging
		endently	Challenging Behaviors?	
C. Community social skills	Yes	No	Yes	No
Chamina				
Shopping 1. Grocery Store	Y	N	Y	N
2. Toy Store	Y	N N	<u>т</u> Ү	N
Z. Toy Store	1	11	1	11
Restaurant				
1. Fast Food	Y	N	Y	N
2. Sit Down	Y	N	Y	N
Indoor Recreational Activities				
1. Movies	Y	N	Y	N
2. Swimming Pool	Y	N	Y	N
Outdoor Recreational Activities				
1. Organized sports	Y	N	Y	N
2. Playground	Y	N	Y	N
Visiting				
1. Relatives	Y	N	Y	N
2. Neighbors	Y	N	Y	N
Safety				
1. Indoor	Y	N	Y	N
2. Street	Y	N	Y	N
3. Car/school bus	Y	N	Y	N
Health				
1. Doctor	Y	N	Y	N
2. Dentist	Y	N	Y	N
Other settings				
1. Hair salon/barbar	Y	N	Y	N
2. Photographer	Y	N	Y	N
Helidave				
Holidays  1. Birthday	Y	N	Y	N
2. Halloween	Y	N N	<u>т</u> Ү	N
3. Winter Holidays	Y	N	<u> </u>	N
			<u>-</u>	1
School Community			77	
1. Assemblies 2. Fire Drills	Y Y	N N	Y Y	N
3. Field Trips	Y	N N	Y	N N
J. Ficiu II ips	I	IN	I	IN

IV. Communication Skills Checklist					
	Has Skill/Can do Independently		Does skill in multiple settings or situations		
A. Basic Communication Functions	Yes	No	Yes	No	
Request Needs					
1. More	Y	N	Y	N	
2. Preference (when given a choice)	Y	N	Y	N	
3. Food/drink	Y	N	Y	N	
4. Object/Toy	Y	N	Y	N	
5. Favorite Activity	Y	N	Y	N	
6. End an activity ("All done")	Y	N	Y	N	
7. Help	Y	N	Y	N	
				I	
Respond to Others	W	), T	T/	N.T	
1. Responds to name ("Huh," "What," "Yeah")	Y	N	Y	N	
2. Refuses object	Y	N	Y	N	
3. Refuses activity	Y	N	Y	N	
4. Responds to greetings		N	Y	N	
5. Responds to play invitations	Y	N	Y	N	
6. Affirms to agree/accept ("Okay," "Yes")		N	Y	N	
7. Responds to personal questions ("What's your name?")	Y	N	Y	N	
8. Responds to others' comments	Y	N	Y	N	
Comment					
1. Comments on the unexpected ("Oops," "Uh-oh")	Y	N	Y	N	
2. Names object/character	Y	N	Y	N	
3. Labels own possessions	Y	N	Y	N	
4. Names familiar people	Y	N	Y	N	
5. Describes actions	Y	N	Y	N	
6. Describes location	Y	N	Y	N	
7. Describes attributes	Y	N	Y	N	
8. Describes past events	Y	N	Y	N	
9. Describes future events	Y	N	Y	N	
Requests Information					
1. Attention (calls person's name)	Y	N	Y	N	
2. Information about object ("What?"	Y	N	Y	N	
3. Information about person ("Who?")	Y	N	Y	N	
4. Information about actions ("What's PEER doing?")	Y	N	Y	N	
5. Information with a yes/no question	Y	N	Y	N	
6. Information about location ("Where is?")	Y	N	Y	N	
7. Information about time ("When?")	Y	N	Y	N	
8. Information about cause ("Why?")	Y	N	Y	N	

IV. Communication Skills Checklist  B. Socioemotional Skills	Has Skill/Can do Independently		Does skill in multiple settings or situations	
	Yes	No	Yes	No
Express Feelings				
1. Requests a break when upset	Y	N	Y	N
2. Requests a calming activity when upset	Y	N	Y	N
3. Indicates a need to use relaxation procedure	Y	N	Y	N
4. Can state likes and dislikes	Y	N	Y	N
5. Angry/Mad	Y	N	Y	N
6. Happy/Sad	Y	N	Y	N
7. Calm/Relaxed	Y	N	Y	N
8. Hurt/Sick/Tired	Y	N	Y	N
9. Proud ("I did it!")	Y	N	Y	N
10. Silly	Y	N	Y	N
11. Afraid/Nervous	Y	N	Y	N
12. Confused ("I don't know")	Y	N	Y	N
Prosocial Statements				
1. Requests more social game/interaction	Y	N	Y	N
2. Requests affection (hugs, kisses)	Y	N	Y	N
3. Asks someone to play	Y	N	Y	N
4. Politeness ("Thank you," "Excuse me")	Y	N	Y	N
5. Shares (gives own food/drink/object)	Y	N	Y	N
6. Assertiveness ("Go away," "Don't do that")	Y	N	Y	N
7. Gives Affection ("I love you")	Y	N	Y	N
8. Gives help	Y	N	Y	N
9. Offers a choice ("Want that or this?")	Y	N	Y	N
10. Gives comfort when someone feels sad, hurt, etc.	Y	N	Y	N

C. Basic Conversational Skills	Has Skill/Can do Independently		Does skill in multiple settings or situations	
	Yes	No	Yes	No
Verbal				
1. Initiates by gaining person's attention/ calling name	Y	N	Y	N
2. Terminates conversation with a routine script	Y	N	Y	N
3. Maintains conversation by sharing information with a routine script	Y	N	Y	N
4. Clarifies or persists by repeating message	Y	N	Y	N
5. Maintains conversation when the partner structures the interaction	Y	N	Y	N
6. Initiates conversation with routine script	Y	N	Y	N
7. Maintains conversation by providing feedback ("I know," "Uh-oh," "Okay")	Y	N	Y	N
8. Maintains conversation in novel context	Y	N	Y	N
9. Maintains conversation using appropriate topics	Y	N	Y	N
Nonverbal			-	
1. Attends/orients to speaker	Y	N	Y	N
2. Maintains natural proximity to speaker	Y	N	Y	N
3. Discriminates appropriate and inappropriate touching during a conversation	Y	N	Y	N
4. Modulates volume of voice for the setting	Y	N	Y	N
5. Watches/waits for listener confirmation (nod, smile) before continuing message	Y	N	Y	N